

Manipulating Schema

This chapter describes how to manipulate a *schema* using the GUI: how to create, to load, to save and, finally, to run one and so on.

- Creating New Schema
- Loading Schema
- Saving Schema
- Changing Schema Appearance
- Setting Order of Algorithms Execution
- Managing Strands
 - Element Direction in Schema
 - Querying Sequence Strands
- Running Schema from the Query Designer